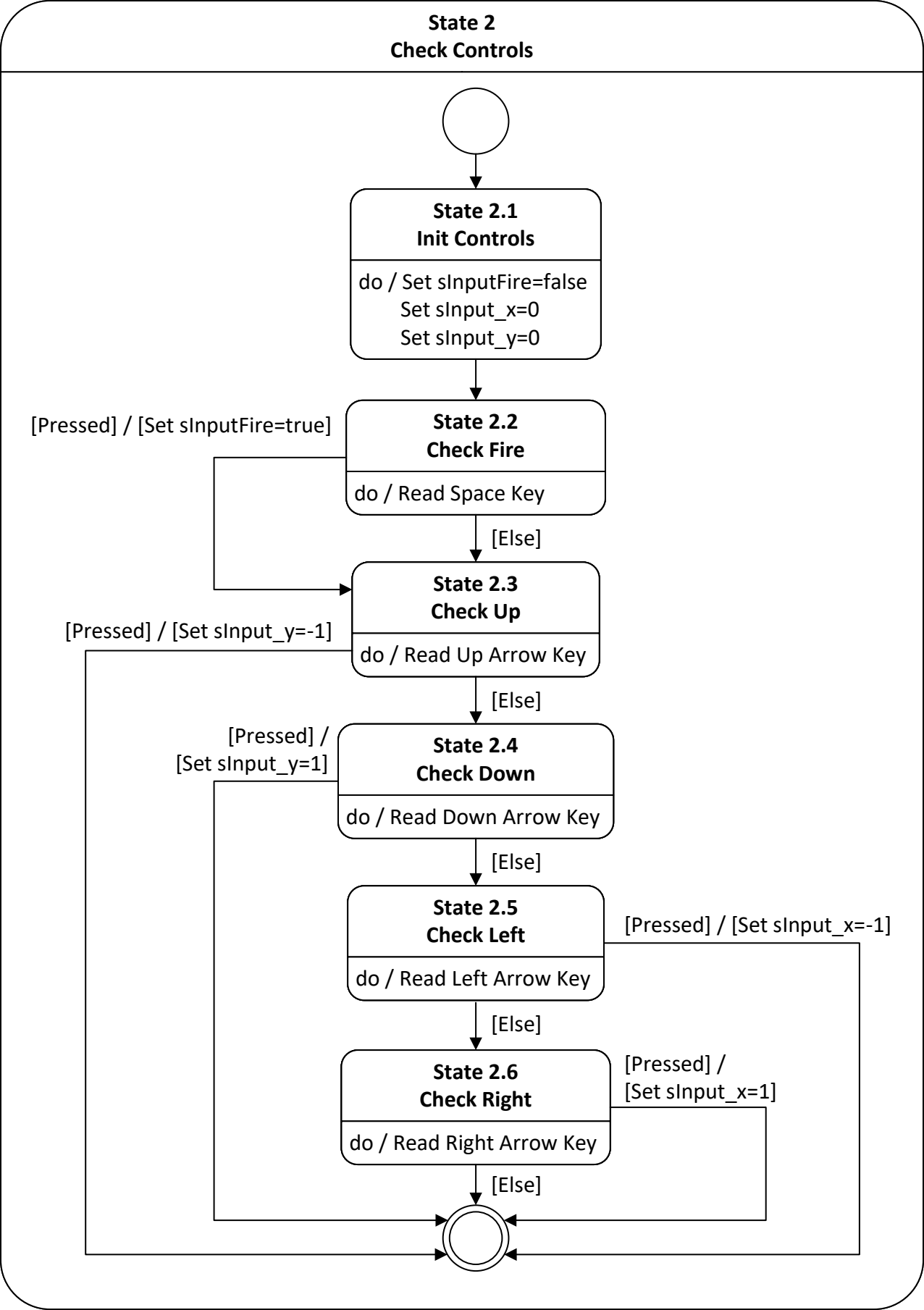
State 2
Check Controls
State 2.1
Init Controls
do / Set sInputFire=false
Set sInput_x=0
Set sInput_y=0
State 2.2
Check Fire
do / Read Space Key
[Pressed] / [Set sInputFire=true]
[Else]
State 2.3
Check Up
do / Read Up Arrow Key
[Pressed] / [Set sInput_y=-1]
[Else]
State 2.4
Check Down
do / Read Down Arrow Key
[Pressed] /
[Set sInput_y=1]
[Else]
State 2.5
Check Left
do / Read Left Arrow Key
[Pressed] / [Set sInput_x=-1]
[Else]
State 2.6
Check Right
do / Read Right Arrow Key
[Pressed] /
[Set sInput_x=1]
[Else]